2011 BCCSL Preseason Managers Meeting – February 11th, 2012 Location – Langley Evangelical free Church

Executives in Attendance

- President Stefan Ericksson
- Vice president Jim Bock
- Registrar Derek McGowan
- Fields and Scheduling Tom Kobelt
- Treasurer John Asher
- Secretary Craig Hansen

9:30 – 10:03 registration

10:03 am opened in prayer by Stefan Erickson

Roll Call

Not in attendance

- Willingdon
- Calvary Baptist
- CLA Langley
- Pacific Community
- Peace Portal

Executive Positions

New position Statistician/Website John Lauzon

Re-election Derek McGowan Tom Kobelt

Motion: Put forth by Stefan for election and re-election of above members. Seconded by LEFC

Vote - Unanimous - Motion Carried

Schedule

Review of slide on presentation.

Roster Freeze Date – should be amended in Constitution for this year. Current constitution states last day of March for roster freeze date.

PDF to be sent to managers outlining schedule and dates.

Next meeting

Request for North of Fraser Church for upcoming meetings for this year. Managers to email if church available.

Financial Report

John Asher explained the income statement and balance sheet that was handed out at beginning of meeting

Motion: by John Asher - Financials to be approved.

Second: Tom Kobelt

Discussion: None

Vote - Unanimous - Motion Carried

ID Cards and Game reporting

- March 16th roster cut off date. Roster to be approved by pastor and submitted to league by this date.
- ID cards
 - Teams that did not hand in ID cards at this meeting to get ID cards to Stefan or Derek - email to be sent to managers for collection method.
- If no id card has been issued for an approved player official picture id can be used in its place.
- Referee will not be reporting games this year. Mangers to issue game sheets as per previous years.

Constitutional Changes

Outlined as on slides.

Motion: by Stefan Ericksson

For constitutional changes to be approved.

Second: Jim Bock

Unanimous vote – motion carried

Constitutional changes will be updated and new constitution hosted on website.

New Business

Question on witness players: why is number restricted to 3 witness players?

The reason is we are a church based team and a number had to be determined. It is based on years of experience and what we have experienced to work best.

- Moving players between "A" and "B" teams to increase the competitiveness of games if a lower amount of people of roster. Open discussion on this item. Recommend providing a motion in future meetings with further thought put into it.
- Improve the ceremonies for the finals and improve the stature. We will look into it and see what can be done. Finals being scheduled for a weekend so that people can be improved.
- Last year teams were not admitted to finals for missing meetings. The issue was time of response, which will be improved. Also notifications will be put on the website this year of all league meetings.

Increase witness players – Constitutional change

Motion: increase combined amount of import/witness players to 4 per team. In the case of 2 church teams they are allowed 3 import/witness players.

Second: Dax – 10th avenue alliance

Discussion:

- Amendment under section 9.3.a
- A few members felt strongly about increasing number to improve witness program of the church
- Emphasis to be put on using the added spot for witnessing to nonbelievers as per the spirit of the league.

Vote:

For: All minus 1 Against: 1

Motion – carried.

Tentative Alignment

To be confirmed by Mid – March. about 9 teams leaving league and 9 new teams coming in.

Rosters

All information to be submitted by March 16th. Pastor to initial and sign off on each player as per previous years.

New Business

Criminal record check

- Form to be sent out by BCCSL.
- Has to be done yearly as per our insurance. (Only for manager is the report required)

Other items:

• Remember prayer at start of the game and conduct in games is representing Christ. Play like it and act like it during the game. We need to be constantly aware of this.

11:15 Meeting closed in prayer by Jim Bock